

THE UVALDE COUNTY COMMISSIONERS COURT WILL MEET AT 10 AM ON MONDAY, SEPTEMBER 24TH, 2018 IN THE COMMISSIONERS COURTROOM OF THE UVALDE COUNTY COURTHOUSE

AGENDA

1. Consider and act upon call to order, invocation and pledge of allegiance
2. Consider and act upon approval of minutes
3. Consider and act upon adoption of 2018-2019 Uvalde County General Fund Tax Rate
4. Consider and act upon adoption of 2018-2019 Farm Market Road/Flood Tax Rate
5. Consider and act upon approval of 2018-2019 Inter-Local Agreements
6. Consider and act upon major medical insurance presentation by agent of record Joe Jobst
7. Consider and act upon Arundo Prevention Program agreement with Nueces River Authority
8. Consider and act upon approval of updates to 2018-2019 Uvalde County Fairplex Rental agreement
9. Consider and act upon canvass of September 18 election returns
10. Consider and act upon authorizing preliminary assessment of flood damage
11. Consider and act upon Esser & Company to assist with Disaster Relief Project
12. Consider and act upon award of bids
13. Consider and act upon Road Administrators Report
14. Consider and act upon line item budget amendments
15. Consider and act upon approval of monthly reports
16. Consider and act upon payroll approval
17. Consider and act upon resolutions/proclamations
18. Executive Session (Permitted by Section 551.071, Texas Government Code)
 - a. Discussion with attorney regarding litigation with Edwards Aquifer Authority
 - b. Discuss contract with Hill Country River Region
19. Convene in regular session and take action, if any

CERTIFICATE: I certify the above and foregoing was posted in compliance with Section 551.043, Texas Government Code at 10 AM on September 19th, 2018. Persons with disabilities who plan on attending this meeting and who may require auxiliary aids are requested to contact Administrative Assistant Valerie Del Toro Romero in the office of the Uvalde County Judge no later than 4 PM on Thursday prior to the meeting.




WILLIAM R. MITCHELL
UVALDE COUNTY JUDGE